

Assignment Examples

Analyzing a Twine Story using "But I Know What I Like" by Robert Kendall.

Discussion Board / Journal / Breakout Discussions

Read the assigned Twine piece, then answer the following questions:

- How did these pieces handle Reader Agency, Structure vs. Story, and Momentum (refresh yourself on these terms using Kendall's "But I Know What I Like")
- What was your experience of these pieces as a reader?
- How do you produce and/or perform the texts?

Peer Review Prompt #1

- Author intention: What seems to be the author's intention? How well does the piece succeed in achieving that intention?
- Digital presentation: What digital presentation tools were used? Were these tools used effectively? Does the piece need the digital tools to exist or could it be simply printed out on paper? What are the possibilities/expectations of your genre (or tool)? How is the author using them? How could they use or subvert them more?
- Non-linear/Multi-linear storytelling: How is the author using non-linear and/or multilinear storytelling (or a mixed media piece). What is your experience with the piece as a reader? Is there anything confusing?
- Intentionality: Does the piece work/move in an intentional way? That is, do the choices the author is making in constructing the digital piece feel like they have meaning behind them or do they just feel random?
- Practical Feedback: What works best about the piece? What do you feel could use more work? What changes or revisions can you suggest?

Peer Review Prompt #2

- What was the reader experience like for you (fun, exciting, confusing, frustrating etc.) and why? What type of agency did you have and what suggestions can you make to improve it?
- How does form create meaning in this piece and how might the author continue to push the platform to work more for the story/poem/essay?
- Were there any parts that confused you? Why? (This could be a tech issue, a plot issue, dead ends, etc.)
- What do you think the Purpose of this piece is and does it achieve that purpose? What else might the author consider to achieve this?
- What are your thoughts on momentum and closure (according to the criteria from Robert Kendall in "But I Know What I Like") and how might they be improved?

Small Twine Mimetic Response (i.e., practicing skills they've seen in Twine in a lowstakes way)

S. Rigdon ENGH377-DL1 Fall 2021

> Mimetic Response #5 Twine Assignment Due Thursday, 10/14

Access Twine here: https://twinery.org/

Note: Twine stories live on your personal computer. Do not clear your browser history or cookies while working on your piece or you will lose it. See the important "Submission" information at the bottom of this assignment.

Assignment

Part 1: Mimetic Response

Using our class discussions about Twine so far, create your own Twine story that uses nodes/links as more than a "turning the page" function. You can of course have "next" buttons, but make sure there are some other options as well. As we've mentioned, Twine can do some pretty extensive and awesome things. You can attempt images/sound etc. if you'd like, but what this assignment is looking for is your use of multi-linear or multi-branch storytelling. This does not have to be fiction. It can be poetry, nonfiction, a hybrid. Although death can be a useful function in a Twine story, there are other ways to end/loop/move through a piece. I challenge you to find them.

The only code you technically need for this assignment is as follows:

[[Link name]] to create a new passage.

If you need help getting started, I invite you to:

- Google/YouTube your questions
- Use this amazing tutorial (made in Twine) by a professor in the UK: <u>http://youandco2.org/tutorial/index.html</u>

Part 2: Reflection

In 300-500 words, answer the following questions: How did your approach to creating a nonlinear/multi-linear story differ from how you create other linear pieces? What were some challenges you faced, and how did you overcome them? What are the potentials of Twine as a medium and how did you use them? How might you continue or expand this piece.

Submitting:

Submit a properly-formatted word document that includes the URL to your Twine Piece, followed by your reflection. (Important details below!) Please confirm you have submitted the correct document and all parts of your response. If you run into an issue, email me prior to the start of class and we can work to resolve it.

SHARING A TWINE PROJECT

Since Twine Projects live on your computer, only you can view them. You need to download your Twine story and upload it to your Neocities site. The URL you submit should say something like yourpagename.neocitie.org/TwineStory. If you share a URL that starts with twinery.org no one will be able to view it, including me. View step-by-step directions on how to do this in Blackboard.

Full Project Description (including submission and reflection language)

S. Rigdon ENGH377- DL1 Fall 2021

Project 2 Assignment

50% Draft due Tuesday, 10/19 by class time to Discussion Boards Final Project, How to Read, and Reflection due Sunday, 10/31 by 11:59 p.m. to BlackBoard (under the Week 9 folder)

Project 2

This project should demonstrate your implementation of the intermediate elements of e-lit we've talked about so far. You may create a nonlinear/multi-linear piece using Twine or hypertext, or create a mixed media piece (in the vein of "17776" and "High Muck a Muck") using other technologies. However, your piece needs to be entirely reliant upon technology, meaning it

cannot simply be printed out. I recommend you consider using your Mimetic Response #5 on Twine as part of this assignment. The topic or theme of your piece is entirely up to you, and may be fiction, nonfiction, poetry, etc. or a combination.

You can use any technology or combination of technologies that you're comfortable with, whether that's Twine, PowerPoint, Prezi, Hypertext, etc. However, if you use a combination of technologies, the finished product should be all in one place.

I am happy to meet with you to discuss this project. Please don't hesitate to schedule an office hour appointment with me.

How to Read

This is a brief explanation of the project which readers can use to navigate and fully understand and appreciate your piece. What background information do we need to know to understand your piece? This is your opportunity to contextualize your work for your reader. Consider it like an artist's statement at a museum. Use your discretion for word count, but if you use only one sentence, it should be a darn good sentence.

Note – *if you are writing a nonlinear/multi-linear piece, consider reader agency in how you write your How To Read. If you tell us how to reach the ending(s), does that change our experience of the piece? Is discovery an important part of the journey?*

Reflection

In at least 500 words, answer the following questions: For Project 2, how did your work with the form/medium you chose help to create meaning in your piece? To what extent did you consider readers and their agency when constructing your piece, and how do you think that influenced the choices you made? How successful do you feel your project was in engaging readers and facilitating agency? How did your project change from the draft to the final, and why did you make those changes? Ultimately, did you accomplish the goals you set out with in this piece? If so, how? If you didn't quite get there, what can you do to move back toward these goals (or adapt the goals themselves) if/when you continue working on this further?

Submitting

If your project is accessed by clicking a hyperlink:

Combine your How to Read, Project 2 (link) and Reflection in one word document or pdf and upload it to the Week 9 folder in Module 3.

Remember: Since Twine Projects live on your computer, only you can view them. You need to download your Twine story and upload it to your Neocities site. The URL you submit should say something like yourpagename.neocitie.org/TwineStory. If you share a URL that starts with twinery.org no one will be able to view it, including me. View step-by-step directions on how to do this on BlackBoard. I cannot grade what I can't see.

If your project is a file you need to attach (like a PowerPoint):

You should be able to submit a word document or pdf with your How to Read and Reflection, and then a separate submission for your PowerPoint file. Or, you can put them in a folder, compress/zip the file (right click on the file and select Compress), and submit the zipped folder.

The formal pieces of writing (How to Read and Reflection) should be properly formatted with a header, title, Times New Roman 12 point font. If it makes sense for your project, you may include the How To Read directly on it.