

In-Class Exercise

(*Odyssey Of the Mind In-class Spontaneous*)

Spring 2016

17-March

1. I need **four** volunteers to be judges.
2. The others need to divide yourselves into groups of **five** or **six** and gather around a table.
3. I will assign a judge to each table, who will start by writing down everyone's names on a sheet of paper.
4. The people at the table will take turns naming an **excise task** ... it could be related to school, using a computer, or anything else in your life.
5. The judge will score each answer as either *creative* (worth 2 points), *common* (worth 1 point), or a *repeat* (worth 0 points).
6. You must take turns **in order**. If someone is stuck, the team is stuck. You **must wait** until that person gives a response.
Strategy: If you're stuck, repeat an answer. It's worth 0 points but keeps the line moving.
7. The table with the highest score wins the prize.
8. Start when I say **go**, stop when I say **stop**.
9. To the judges:

- Do not try to keep track of every answer, just the points.
 - A common answer is something obvious or very similar to a previous answer.
 - If you're not sure a response is excise, you can ask for a clarification.
 - If you decide a response is not excise, score it as a common answer.
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